Verification of Functional Programs Co-Induction

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Non-Well-Founded Sets

Axiom of foundation (ZFC)

All sets are well-founded.

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Non-Well-Founded Sets

Axiom of foundation (ZFC)

All sets are well-founded.

Theorem

A set X is well-founded iff there is no sequence $\langle X_n \mid n \in \mathbb{N} \rangle$ such that $X_0 = X$ and $X_{x+1} \in X_n$ for all $n \in \mathbb{N}$ [Hrbacek and Jech 1999, Theorem 2.4, p. 256].

Definition

A set X is **non-well-founded** iff there is an infinite sequence X_1, X_2, \ldots such that X_{n+1} is a member of X_n , for all $n \in \mathbb{N}$ [Milner and Tofte 1991, p. 209].

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Description

'The objects of an inductive type are well-founded with respect to the constructors of the type. In other words, such objects contain only a finite number of constructors. Co-inductive types arise from relaxing this condition, and admitting types whose objects contain an infinity of constructors.' [The Coq Development Team 2016, § 1.3.3].

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Remark

Potentially infinity of constructors.

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```
Example (Haskell)
```

The canonical example of an co-inductive data type are streams.

data Stream a = Cons a (Stream a)

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```
data Stream a = Cons a (Stream a)
data Nat = Z | S Nat
```

```
zeros :: Stream Nat
zeros = Cons Z zeros
```

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Example (Haskell)

The canonical example of an co-inductive data type are streams.

```
data Stream a = Cons a (Stream a)
data Nat = Z | S Nat
zeros :: Stream Nat
zeros = Cons 7 zeros
```

Remark

Haskell's **data** keyword defines both inductive and co-inductive data types. That is not a good idea!

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Remark

The Set Implicit Arguments command can be used in Coq for handling the implicit arguments.

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The Set Implicit Arguments command can be used in Coq for handling the implicit arguments.

Example (Coq)

Require Import Unicode. Utf8.

Set Implicit Arguments.

```
CoInductive Stream (A : Type) : Type :=
  cons : A → Stream A → Stream A.
CoFixpoint zeros : Stream nat := cons 0 zeros.
```

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```
Example (cont.)
Notation "x :: xs" :=
   (cons x xs) (at level 60, right associativity).
Cofixpoint zeros : Stream nat := 0 :: zeros.
```

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Example (cont.)
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Cofixpoint zeros : Stream nat := 0 :: zeros.
```

Remark

We will continue using Coq for the examples related to co-induction.

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```
Example (co-inductive natural numbers)
Intuition: Co\mathbb{N} = \mathbb{N} \cup \{\infty\}
  Require Import Unicode. Utf8.
  CoInductive Conat : Set :=
   l cozero : Conat
   I cosucc : Conat → Conat.
  CoFixpoint inf : Conat := cosucc inf.
```

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Definition

Let D be a set, let (D,\sqsubseteq) be a poset and let f be a function $f:D\to D$. An element $d\in D$ is a **post-fixed point** of f iff

$$d \sqsubseteq f(d)$$
.

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Let D be a set, (D, \sqsubseteq) be a poset and f be a function $f: D \to D$.

Definition (Greatest post-fixed point)

The greatest post-fixed of f is greatest among the post-fixed points of f. That is, $d \in D$ is the greatest post-fixed point of f iff:

- $d \sqsubseteq f(d)$ and
- $\bullet \ \forall x. x \sqsubseteq f(x) \Rightarrow x \sqsubseteq d.$

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Theorem

If $d \in D$ is the greatest post-fixed point of f, then d is the greatest fixed-point of f [Ésik 2009, Proposition 2.1].

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Remark

The inductive/co-inductive types can be defined/represented as least/greatest fixed-points of appropriated functions (functors).

Recall that the least and greatest fixed-points of a unary function f are denoted by $\mu x. f(x)$ and $\nu x. f(x)$, respectively.

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Example

Let 1 be the unity type, and + and \times be the operators for disjoint union and Cartesian product, respectively. Then

$$\mathsf{Nat} \coloneqq \mu X.1 + X,$$

Conat :=
$$\nu X.1 + X$$
,

List
$$A := \mu X.1 + (A \times X)$$
,

$$\mathsf{Colist}\ A \coloneqq \nu X.1 + (A \times X),$$

Stream $A := \nu X.A \times X$.

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Remark

'Due to the coincidence of least and greatest fixed-point types [Smyth and Plotkin 1982] in lazy languages such as Haskell, the distinction between inductive and coinductive types is blurred in partial functional programming.' [Abel 2014, p. 148]

Co-Inductive Types 19/44

Definition

Recursion function: functions from an inductive type

Co-recursive function: functions into an co-inductive type

Co-Recursion 20/44

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Co-recursive function: functions into an co-inductive type

'we use the term recursive program for a function whose domain is type defined recursively as the least solution of some equation.' [Gibbons and Hutton 2005, p. 1]

Co-Recursion 21/44

Definition

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Co-recursive function: functions into an co-inductive type

'we use the term recursive program for a function whose domain is type defined recursively as the least solution of some equation.' [Gibbons and Hutton 2005, p. 1]

'we use the term corecursive program for a function whose range is a type defined recursively as the greatest solution of some equation.' [Gibbons and Hutton 2005, p. 1]

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Definition

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Remark

Alternative names for co-recursion could be 'non-wellfounded recursion' or 'baseless recursion' [Moss and Danner 1997].

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Condition

'Recursive calls must be protected by at least one constructor, and no other functions apart from constructors can be applied to them.' [Giménez 1995, p. 51]

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Example

```
CoFixpoint from (n : nat) : Stream nat := n :: from <math>(S n).
```

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Example

```
CoFixpoint from (n : nat) : Stream nat := n :: from <math>(S n).
```

Example

```
CoFixpoint alter : Stream bool := true :: false :: alter.
```

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Example (counterexample)

```
CoFixpoint
  filter (A : Type)(P : A → bool)(xs : Stream A) : Stream A :=
match xs with x' :: xs' =>
  if P x' then x' :: filter P xs' else filter P xs'
end.
```

The filter function is not guarded by constructors because there is not constructor to guard the recursive call in the else branch.

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Auxiliary definition

```
Definition tail (A : Type)(xs : Stream A) : Stream A := match \times s \times mith = xs' => xs' = match \times s \times mith = xs' => xs' = match \times s \times mith = xs' => xs' = match \times s \times mith = xs' => xs' = match \times s \times mith = xs' => xs' = match \times s \times mith = xs' => xs' = match \times s \times mith = xs' => xs' => xs' = match \times s \times mith = xs' => xs' =
```

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Auxiliary definition

```
Definition tail (A : Type)(xs : Stream A) : Stream A :=
match xs with _ :: xs' => xs' end.
```

Example (counterexample)

```
CoFixpoint zeros : Stream nat := 0 :: tail zeros.
```

The zeros function is not guarded by constructors because there is a function (tail) applied to the recursive call which is not a constructor.

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Example

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```
Example
From nat to Conat (recursive version).
  Fixpoint nat2conat (n : nat) : Conat :=
    match n with
          => cozero
      | S n' => cosucc (nat2conat n')
    end.
From nat to Conat (co-recursive version).
  CoFixpoint nat2conat (n : nat) : Conat :=
    match n with
          => cozero
      I S n' => cosucc (nat2conat n')
    end.
```

Co-Recursion 31/44

Suitable notions of equality between potentially infinite terms can be defined as binary co-inductive relations.

Equality 32/44

Suitable notions of equality between potentially infinite terms can be defined as binary co-inductive relations.

Auxiliary definition

```
Definition head (A : Type)(xs : Stream A) : A :=
match xs with x' :: _ => x' end.
```

Equality 33/44

```
Example (equality on streams)

The equality between streams is defined by the co-inductive bisimilarity relation [Turner 1995].
```

```
CoInductive EqStream (A : Type) : Stream A → Stream A → Prop :=
  eqS : ∀ xs ys : Stream A,
    head xs = head ys →
    EqStream (tail xs) (tail ys) →
    EqStream xs ys.
```

Equality 34/44

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  eqS : ∀ xs ys : Stream A,
        head xs = head ys →
        EqStream (tail xs) (tail ys) →
        EqStream xs ys.
Notation "xs ≈ ys" :=
  (EqStream xs ys) (at level 70, no associativity).
```

Equality 35/44

Co-induction principle, greatest fixed-point induction or Park's rule

Let F(X) be a functor, then

$$\forall X.X \sqsubseteq F(X) \Rightarrow X \sqsubseteq \nu X.F(X)$$

is the co-induction principle associated to F(X) [Dybjer and Sander 1989; Giménez and Casterán 2007].

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Example (co-induction principle associated to \approx)

The functor (bisimulation):

$$F(X,xs,ys)\coloneqq \mathsf{head}\ xs=\mathsf{head}\ ys\wedge X(\mathsf{tail}\ xs,\mathsf{tail}\ ys)$$

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Example (co-induction principle associated to \approx)

The functor (bisimulation):

$$F(X,xs,ys)\coloneqq \mathsf{head}\; xs=\mathsf{head}\; ys\wedge X(\mathsf{tail}\; xs,\mathsf{tail}\; ys)$$

The co-induction principle:

$$\forall X. (\forall xs \, \forall ys. X(xs,ys) \Rightarrow F(X,xs,ys)) \Rightarrow \forall xs \, \forall ys. X(xs,ys) \Rightarrow \nu X. F(X,xs,ys)$$

Co-Induction Principle 38/44

Example (co-induction principle associated to \approx)

The functor (bisimulation):

$$F(X,xs,ys) \coloneqq \mathsf{head}\ xs = \mathsf{head}\ ys \land X(\mathsf{tail}\ xs,\mathsf{tail}\ ys)$$

The co-induction principle:

$$\forall X. (\forall xs \, \forall ys. X(xs,ys) \Rightarrow F(X,xs,ys)) \Rightarrow \forall xs \, \forall ys. X(xs,ys) \Rightarrow \nu X. F(X,xs,ys)$$

The Coq type:

Co-Induction Principle 39/44

```
Example (the map-iterate property)  
The property states that [Gibbons and Hutton 2005; Giménez and Casterán 2007]  
map f (iterate f x) \approx iterate f (f x).  
where
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Co-Induction Principle 40/44

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where
  CoFixpoint
    map (A B : Type)(f : A \rightarrow B)(xs : Stream A) : Stream B:=
    match xs with x' :: xs' => f x' :: map f xs' end.
  CoFixpoint iterate (A : Type)(f : A \rightarrow A)(a : A) : Stream A :=
    a :: iterate f (f a).
```

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    a :: iterate f (f a).
See the proof in the source code in the course web page.
```

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