

CM0081 Automata and Formal Languages  
§ 9.1 A Language That Is Not Recursively Enumerable

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# Preliminaries

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## Conventions

- ▶ The number and page numbers assigned to chapters, examples, exercises, figures, quotes, sections and theorems on these slides correspond to the numbers assigned in the textbook [Hopcroft, Motwani and Ullman 2007].
- ▶ The natural numbers include the zero, that is,  $\mathbb{N} = \{0, 1, 2, \dots\}$ .
- ▶ The power set of a set  $A$ , that is, the set of its subsets, is denoted by  $\mathcal{P} A$ .

# Undecidability

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## Recall

- ▶ A language  $L$  is recursively enumerable iff exists a Turing machine  $M$  such that  $L = L(M)$ .

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- ▶ A language  $L$  is recursive iff exists a Turing machine  $M$  such that
  - (i)  $L = L(M)$  and
  - (ii)  $M$  always halt (even if it does not accept).

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## Recall

- ▶ A language  $L$  is recursively enumerable iff exists a Turing machine  $M$  such that  $L = L(M)$ .
- ▶ A language  $L$  is recursive iff exists a Turing machine  $M$  such that
  - (i)  $L = L(M)$  and
  - (ii)  $M$  always halt (even if it does not accept).

## Definition

A language  $L$  is **undecidable** iff  $L$  is not recursive.

## Why 'Recursive'?

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- ▶ Equivalent formalization to Turing-machine computability based on recursive functions.
- ▶ A function is recursive if only if it is Turing-machine computable (see, e.g. [Boolos, Burges and Jeffrey 2007], [Hermes 1969] or [Kleene 1974]).



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- ▶ The term 'recursive' as synonym for 'decidable' comes from Mathematics (prior to computers).
- ▶ Equivalent formalization to Turing-machine computability based on recursive functions.
- ▶ A function is recursive if only if it is Turing-machine computable (see, e.g. [Boolos, Burges and Jeffrey 2007], [Hermes 1969] or [Kleene 1974]).
- ▶ Recursive problem: *'it is sufficiently simple that I can write a recursive function to solve it, and the function always finishes.'* [p. 385]

# Codification of Turing Machines

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## Convention

The Turing machine  $M$  is of the form:

$$M = (\{q_1, \dots, q_n\}, \{0, 1\}, \{X_1, X_2, X_3, \dots, X_m\}, \delta, q_1, B, \{q_2\}),$$

where  $X_1 = 0$ ,  $X_2 = 1$  and  $X_3 = B$ . Moreover,  $D_1 = L$  and  $D_2 = R$ .

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where  $X_1 = 0$ ,  $X_2 = 1$  and  $X_3 = B$ . Moreover,  $D_1 = L$  and  $D_2 = R$ .

## Codification of an instruction

The instruction  $\delta(q_i, X_j) = (q_k, X_l, D_m)$  is codified by

$$0^i 10^j 10^k 10^l 10^m.$$

# Codification of Turing Machines

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## Codification of a Turing machine

Let  $C_1, C_2, \dots, C_p$  be the codifications of the instructions of a Turing machine  $M$ . The codification of  $M$  is defined by

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## Observation

Note that there are other possible codes for  $M$ .

# Codification of Turing Machines

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## Enumeration of the binary strings

We ordered the binary strings by [length-]lexicographical order (strings are ordered by length, and strings of equal length are ordered lexicographically).

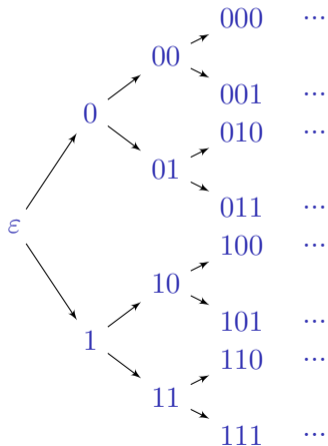
(continued on next slide)

# Codification of Turing Machines

## Enumeration of the binary strings (continuation)

If  $w$  is a binary string, we call  $w$  the  $i$ -th string where  $1w$  is the binary integer  $i$ . We refer to the  $i$ -th string as  $w_i$ .

$\varepsilon \rightarrow 1_b \rightarrow 1,$   
 $0 \rightarrow 10_b \rightarrow 2,$   
 $1 \rightarrow 11_b \rightarrow 3,$   
 $00 \rightarrow 100_b \rightarrow 4,$   
 $01 \rightarrow 101_b \rightarrow 5,$   
 $10 \rightarrow 110_b \rightarrow 6,$   
 $\vdots$



# Codification of Turing Machines

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## $i$ -th Turing machine

Given a Turing machine  $M$  with code  $w_i$ , we can now associate a natural number to it:  $M$  is the  $i$ -th Turing machine, referred to as  $M_i$ .



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## $i$ -th Turing machine

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## Convention

If  $w_i$  is not a valid Turing machine code, we shall take  $M_i$  to be the Turing machine with one state and no transitions, that is,

$$L(M_i) = \emptyset.$$

# Cantor's Diagonalisation Proof

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## Theorem

The open interval  $(0, 1)$  is an uncountable (non-enumerable) set.

(continued on next slide)

# Cantor's Diagonalisation Proof

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Proof.

Let's suppose  $(0, 1)$  is (infinite) countable.

$$r_1 = 0.d_{11}d_{12}d_{13}d_{14} \dots$$

$$r_2 = 0.d_{21}d_{22}d_{23}d_{24} \dots$$

$$r_3 = 0.d_{31}d_{32}d_{33}d_{34} \dots$$

$\vdots$

Let  $r = 0.d_1d_2d_3 \dots \in (0, 1)$ , where

$$d_i = \begin{cases} 4, & \text{if } d_{ii} \neq 4; \\ 5, & \text{if } d_{ii} = 4. \end{cases}$$

The number  $r$  does not belong to the above enumeration. Therefore the interval  $(0, 1)$  is an uncountable set. ■

# The Diagonalization Language

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## Definition

Let  $\Sigma = \{0, 1\}$ . The **diagonalization language** is defined by

$$L_d := \{ w_i \in \Sigma^* \mid w_i \notin L(M_i) \}.$$

# The Diagonalization Language

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$$L_d := \{ w_i \in \Sigma^* \mid w_i \notin L(M_i) \}.$$

		$w_j$				
		1	2	3	4	...
$M_i$	1	0	1	1	0	...
	2	1	1	0	1	...
	3	0	1	1	0	...
	4	1	1	0	0	...
	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\ddots$

$$a_{ij} = \begin{cases} 1, & \text{if } w_j \in L(M_i); \\ 0, & \text{if } w_j \notin L(M_i). \end{cases}$$

Language  $L(M_i)$ 's vector:  $i$ -th row

$L_d$ : Complement of the diagonal

Is it possible that  $L_d$  be in a row?

# The Diagonalization Language

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## Theorem 9.2





The language  $L_d$  is not recursively enumerable.

Proof by contradiction (proof of negation)

Whiteboard.

## References

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-  Boolos, G. S., Burges, J. P. and Jeffrey, R. C. [1974] (2007). *Computability and Logic*. 5th ed. Cambridge University Press (cit. on pp. 6–9).
-  Hermes, H. [1961] (1969). *Enumerability · Decidability · Computability*. Second revised edition. Translated G. T. Hermann and O. Plassmann. Springer-Verlag (cit. on pp. 6–9).
-  Hopcroft, J. E., Motwani, R. and Ullman, J. D. [1979] (2007). *Introduction to Automata Theory, Languages, and Computation*. 3rd ed. Pearson Education (cit. on p. 2).
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